



League Rules

Absolutely no one shall be allowed to consume any alcoholic beverages outside of licenced areas or **in the parking lot**. Any player, coach or team representative caught drinking outside of designated areas, in the parking lot, or in the players benches, may have their team suspended for the remainder of the tournament/season. We are also a smoke/vape-free facility. There is a designated area to smoke/vape in the parking lot. **All team managers and coaches are responsible for informing their team and fans.**

1. **All games** will have a time limit of 1 hour and 15 minutes. No new inning will start after 1 hour and 5 minutes. (**Exception:** Coed Sunday)
2. Teams must be prepared to play 10 minutes prior to scheduled game time. **Coaches and managers** - it is your responsibility to have your players on time and at the proper diamond.
3. Teams may start with a minimum of 9 players. No out shall be declared when the 10th position in the line-up is scheduled to bat. A 10th player may be added to the 10th position any time before the end of the game. Any team that starts a game with 10 or more may drop to minimum of 9 players to finish the game. A team may add extra player(s) at a later time. **If a player is ejected from the game for any reason leaving the team with less that 10 players, the ejected player's team must have a substitute available to replace the ejected player or that team will forfeit the game.** If, with 2 out, the batter before the missing player is walked, the automatic out is waived, and the next batter will bat.
4. Any player or team representative that has been ejected from a game **must sit out** the rest of that game and the next game. If the infraction or behavior has been deemed to be flagrant, the player or team representative may be out longer pending further review and sanctions by Slo-Pitch Ontario and Slo-Pitch National.
5. No re-entry rule: Teams may bat more than 10 players with free substitution, in-and-out of the playing field. (**Exception:** If the tournament convenor supplies line-up cards, re-entry rule is allowed)
6. Home teams **will not** bat in the 7th inning if ahead in round robin games. If a team wants to ensure maximum bats, they should bat first.
7. Pitching arc will be a minimum height of 6 feet, and a maximum of 12 feet. The pitching distance will be a zone 24" wide from 50-65 feet.
8. No Metal Cleats.
9. Home plate will be a 2-foot by 3-foot mat. Any legal pitch making contact with the mat will be called a strike.
10. A foul ball on the 3rd strike is an out.



11. No lead-offs, however a relaxed or courtesy step is allowed. (**Exception:** Tuesday)
12. There will be 3 courtesy runners allowed per game-anytime anywhere but must be on the playing roster submitted to the convenor. For coed teams-see coed rules.
13. In all D, E divisions (Ladies and Coed) a run cap of 5 will be used in each inning except when an inning is declared an "open inning" by the umpire.
14. Mercy Rule: **10 runs** in effect if losing team has had 5 bats. (Playoff Only) **Tuesday = 15 runs**
15. Home run rule: any ball hit over a fenced diamond will be an automatic out if over the designated limit. Limits are:

Mens Div 1 = **5+** and all others = **1+1**

16. Games will be played "rain or shine". SPC, the organizers and the SPC UIC will rule on all field playing conditions.
17. Tie Breaking Rule: If teams are tied at the end of 7 innings, last legal batter will start at second. (SPC sanctioned tournament- **start with NO outs**)
18. Any player, coach or manager openly using profanity during the game will be called on a technical out whenever this happens at the discretion of the umpire. For offensive teams, the out will be applied immediately. For defensive teams, they will begin their turn at bat with an out for each infraction.
19. Scoring and commitment line will be used in all divisions. For coed teams-see coed rules.
20. The Softball Canada Rule book, the Slo-Pitch Ontario Handbook and the SPC UIC will have the last word on any rule interpretation or other issue. (The SPO handbook will govern SPO sanctioned tournaments. The SPN rulebook will govern SPN sanctioned tournaments.
21. SPO tournaments will follow SPO bat policy. SPN tournaments will follow SPN bat policy.

Jewellery: it is strongly recommended that any type of jewellery not be worn in any SPC play. If worn, each player is solely responsible for any injury or damage that may be caused by this jewellery. The umpire may have any player remove any jewellery or equipment that he/she deems dangerous

Please note: SPN sanctioned tournaments- NO Jewellery



Contracts and Rosters

1. The Slo-Pitch City team roster must be completed and approved by league executive prior to the first scheduled game. The league executive reserves the right to rule on player eligibility and the players effects on team classification. Any team is subject to reclassification based on the ability of the team and the ability level of the players approved on the roster. Teams that add players to their roster may cause reclassification based on ability of the new players. Teams will be permitted to add players up to the maximum 20 (30 coed) until the final signing date: **June 15th**
2. Players are not permitted to play unless they have been approved to a team roster. Players may not sign additional rosters until they have obtained a release. Players and the team manager who violate this rule are subject to a 3-game suspension.
3. Team managers are responsible for ensuring that all roster sheets are completed properly with all player information. When additional players are signed, it is the duty of the team manager to sign the player and bring the updated roster to the league executive for approval. Players may not participate in any game prior to signing the roster and receiving approval from the league executive.

Player Eligibility

1. Teams may sign a maximum of 30 players and have until June 15th to add to their roster.
2. Players must be at least 16 years of age to be eligible to play or obtain parental authorization.
3. Players are not eligible to play until they have been added to an approved team roster.
4. Players are permitted to play for more than 1 team during playoffs; however, Coed requires 4 regular season games, Ladies requires 6, and Mens requires 8 in order to be eligible
5. All managers and coaches who wish to be active players must also sign the roster (30 positions).
6. Suspended players are not eligible to play under any circumstances until the suspension has been completely served. Teams using a suspended player will be charged a forfeit fee and the suspension of the player will be doubled. Suspensions issued from a surrounding complex or a SPO/SPN sanctioned event shall be upheld by the league upon review.
7. Players must be on the approved roster to be eligible. If a team uses an ineligible player, they will be charged a forfeit fee, and the player and team manager will be suspended for 3 games.
8. Team managers and their designate must have their approved official roster at all games when the eligibility of a player is questioned, and that player must show identification to the umpire. Refusal to show identification will result in the loss of a game for the offending team and suspension of the team manager and the offending player for 3 games.



Forfeits

1. If a team forfeits a game, the team is charged \$50, and this is taken from the performance bond of \$100. After 2 forfeits the \$100 performance bond must be replaced or teams forfeit remaining games.
2. No grace periods. Games are to start at official starting times. Team with shortage of players bats first, if they don't have enough by end of 2nd bat, they forfeit the game.
3. If neither scheduled team has enough players to begin a game, both teams are assessed a forfeit, and the \$50 is deducted from each team's performance bond.

Protests

A protest must be filed with the umpire at the time of the alleged infraction. This is for all situations including the question of a player's eligibility. The protest must be then filed in writing with the league executive along with **\$150 protest fee in cash** at the end of the game. If the protest is upheld the \$100 will be refunded. Protests are only accepted for clear rule violations and will not be accepted in the case of judgment calls made by the umpire.

Special Rules

1. League tournament games, including playoffs will be 1 hour and 15 minutes.
2. Home run limit is in effect for league play.
3. All players in attendance who are on approved rosters of the teams competing are eligible to be in the batting order. Only 10 players are allowed on the field at one time in a defensive role. Players on the game line-up sheets can be moved in or out of defensive line-up throughout the game, however batting order must remain the same.
4. Anyone not in the starting lineup must be substituted into the game and the substituted player may re-enter. Teams will be allowed a maximum of 3 courtesy runners per game then the empire must be notified when the courtesy runner is entering the game a courtesy runner must be in approved player for that team. No line-up cards-no-renter allowed.
5. Cancellations due to weather will be posted on our Facebook, or call the park at 519-268-7976.
6. Any decision to cancel or postpone scheduled games will be made by Slo-Pitch City due to inclement weather conditions prior to the start of the games and by the umpire in chief following the start of a game.



How to reschedule a game

If you require a game to be rescheduled, it is the responsibility of the team manager of the team requesting a change to:

- Review division schedule to see which teams you can exchange a date.
- Contact all teams involved re: change of dates to ensure that they are willing to make a switch.
- Must contact league to confirm change.

Email info@slopitchcity.com to cancel game - it is your responsibility to reschedule.

Scorekeeping and Game Line-up Sheets

1. The home team is the official scorer of each game.
2. Line-up sheets must be completed by both teams and turned into the umpire prior to the start of the game. Players first and last names are required on the line-up sheet, and all players who are intending to play must appear on the game line-up sheet. Players not on the lineup sheet will not be permitted to enter the game. Players may be added at the umpire's discretion throughout the game. **PLEASE PRINT.**

Regular Season Standings

1. Division standings will be based on points. 2 points for a win and 1 for a tie. SPOA tie breaking rules will be used in the event of a tie.
2. Standings and stats will be posted on www.spcity.ca.
3. Any discrepancies in the posted standings should be brought to the attention of the league executive immediately.

Online

1. Official website is www.slopitchcity.ca
2. Tournaments can be found on our website or Facebook page.
3. **SPC League** Facebook group is to stay current with all slo-pitch related news and communicate together as a community. Self-promotion, spam, and inappropriate behaviour is not tolerated.



COED RULES

1. **All games** will have a time limit of 1 hour and 30 minutes. No new inning will start after 1 hour and 20 minutes. (Coed Sunday)
2. Batting order consists of at least 10 players (min 6 males & 4 females). Male must catch when playing 6/4. Batting order must alternate sexes.
3. Teams are able to play 5/5 or 6/4; however, you must play 5/5 if 5 girls are present. Playoffs for Coed Friday must be 5/5.
4. **Unequal batting order:** the following procedure is recommended to use when there are an unequal number of male/females. List the males (M1, M2, M3, M4 and females F1, F2, F3, F4, F5, F6) separately in 2 lists. The batting order is followed by rotating through each list as you alternate between the 2 lists.
5. If a player is unable to continue the game and no legal substitute is available when he/she is due up to bat, the batter is declared out. If, with 2 out, the batter before the missing player is walked intentionally or unintentionally, is waived then next same sex batter will bat. If injury-lineup shrinks-no out. Thrown out and no sub-out.
6. If a player is ejected from the game for any reason leaving the team with less than 10 players, the ejected players team must have a substitute available to replace the ejected player or that team will forfeit the game.

Sun Div 1 = 1, Fri Div 1 = 2, Fri Div 2 = 1

7. Home run rule any ball hit over a fence diamond will be an automatic out if over the designated limit. The limits are:
8. **Coed walk rule:** if a male batter receives any base on balls, he will be awarded first and second base with the next batter, a female, **must** bat.
9. Courtesy runners may be used anytime, anywhere, but must be on the playing roster. A male must run for a male, and a female may run for a female or male.
10. A scoring and commitment line will be used in all coed divisions. All base runners attempting to score must do so by touching the ground in foul territory on or beyond the scoring line. Sliding into home plate is not allowed runner will be ruled out. Baserunners are out if they touch home plate whether a play is being made or not. A baserunner is not out if the plate is touched in an attempt to avoid a collision.



11. **Commitment line:** once the runner crosses the line, he/she must continue home. A baserunner may be tagged out between the commitment line and scoring line.
12. **Scoring line:** line drawn in foul territory starting at the top left-hand corner of home plate perpendicular to third baseline. A runner attempting to reach home must do so by touching the ground in foul territory on or beyond this line.
13. No outfielder (**minimum of 4**) may make a force out at first base on a hit ball.
14. Coed division will use the **Worth HOT DOT 12"**
15. When a male batter receives **any** walk, he is awarded second base and the female batter must hit for her turn at bat. (Coed Friday)
16. In an effort to complete games within the allotted time, the 5-run rule will be used in coed play. Each team will be restricted to either 3 outs per inning, or a maximum of 5 runs scored per inning, whichever occurs first. (**Exception:** only the last inning is an open inning)
17. No batter can be thrown out at first base from any outfield position, minimum 4 fielders standing beyond the Enfield markings. The fielder cannot relay ball to infielder to make out at first base.

Blood rule

If a player who is injured or is bleeding from an injury and is assumed to be able to continue play in the game, will be given a reasonable amount of time to tend to his/her injury or the bleeding a reasonable amount of time will be determined by the umpire.

A player who is bleeding must be immediately removed from the playing field to have the bleeding controlled, cleaned up, and completely covered. If the blood on any of the players clothing, then the clothing must be changed before a player is allowed to participate in the game again.

This is a family park. Fighting will result in a 5-year suspension